

# Deep Learning on Graphs and Manifolds

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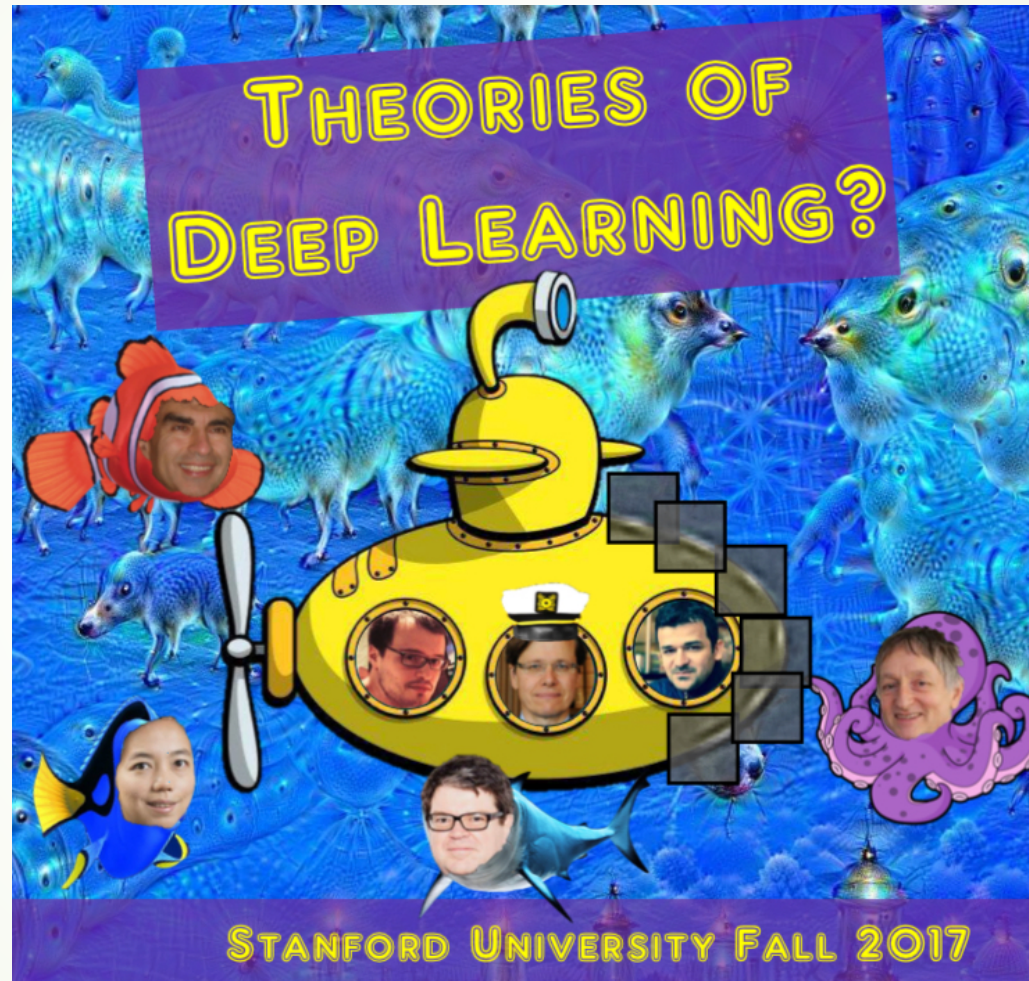
Yuan YAO

HKUST

Based on Xavier Bresson et al.

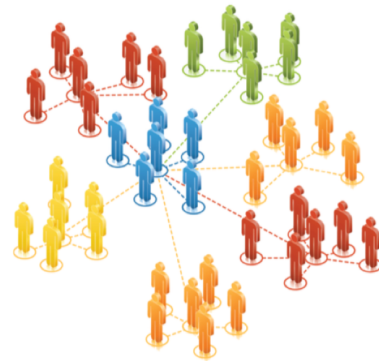


# Acknowledgement

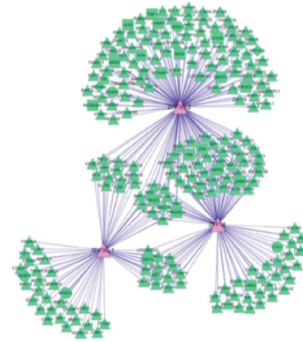


A following-up course at HKUST: <https://deeplearning-math.github.io/>

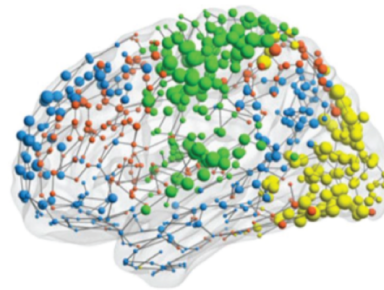
# Non-Euclidean Data?



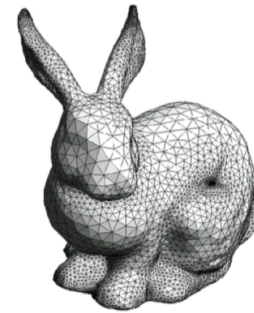
Social networks



Regulatory networks

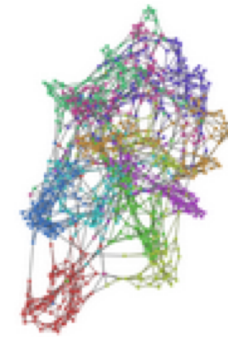


Functional networks



3D shapes

=

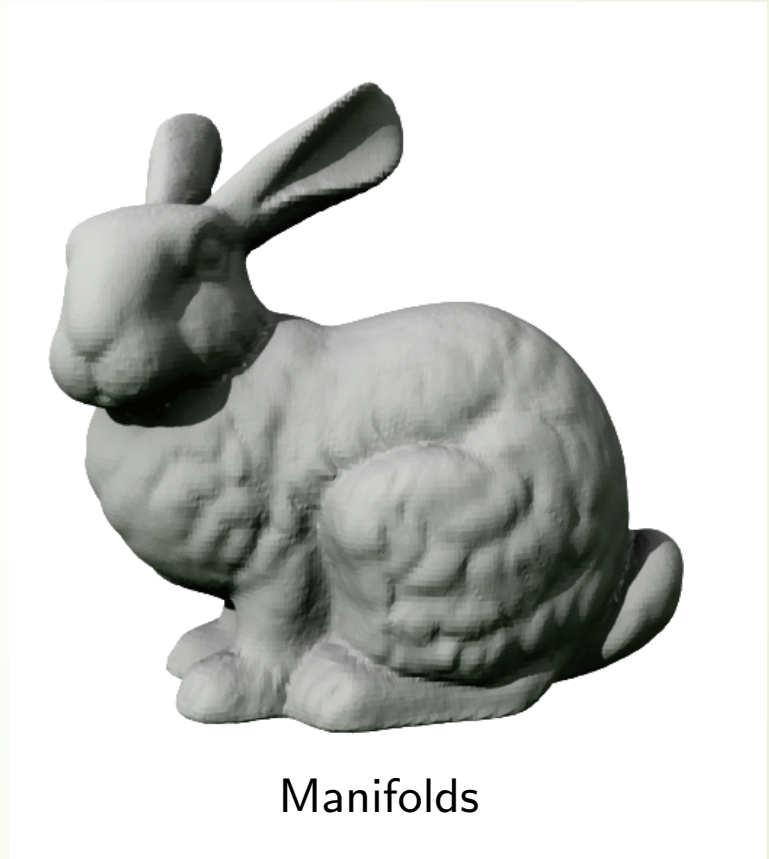
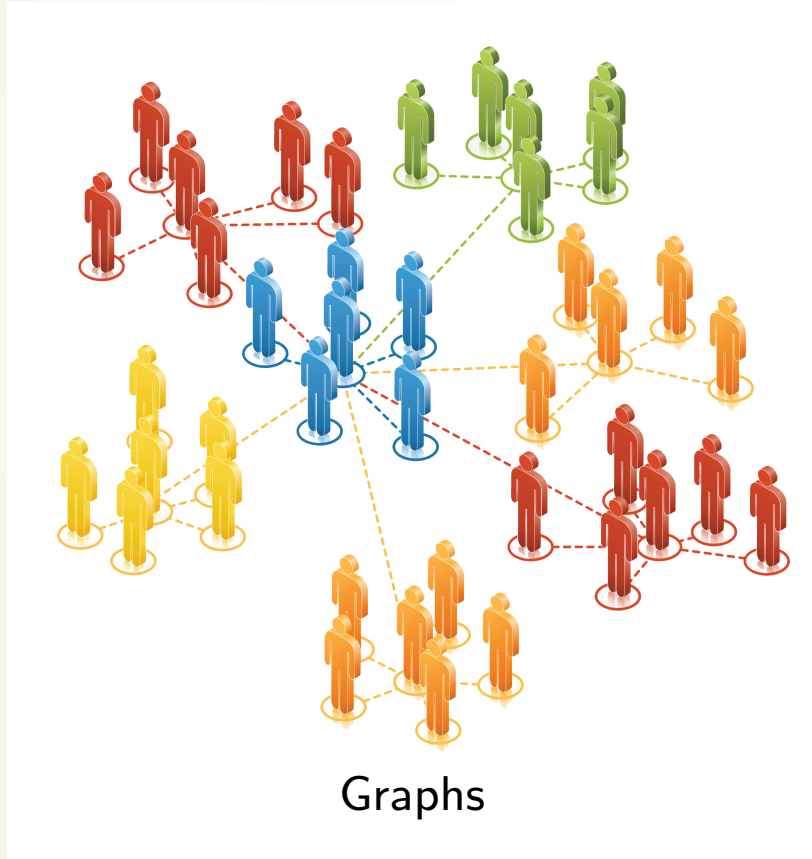


Graphs/  
Networks

- Also chemistry, physics, social science, communication networks, etc.

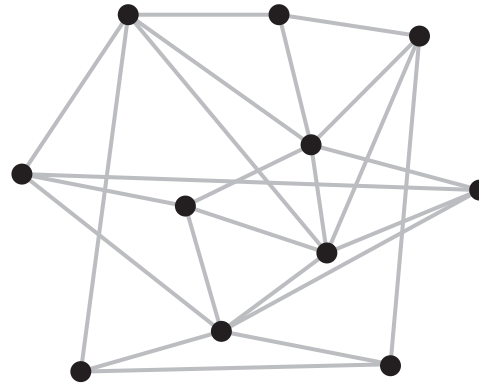
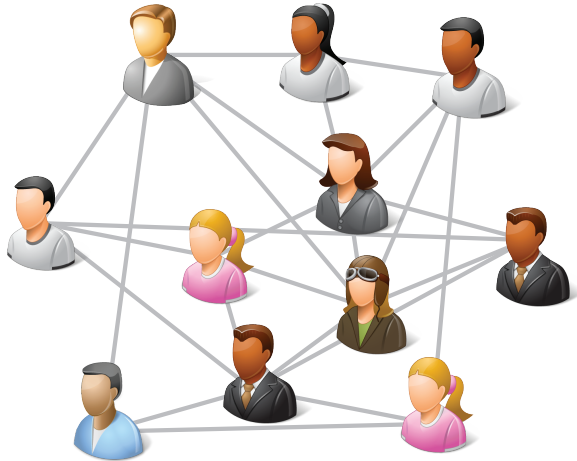


# Graphs and Manifolds

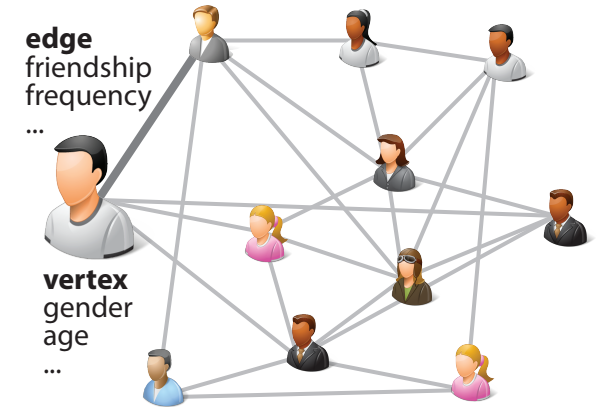




# Social Networks as Graphs and Features on Edges and Vertices

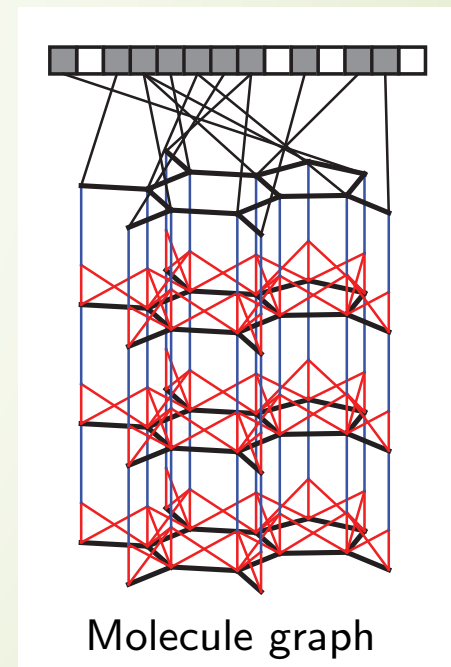
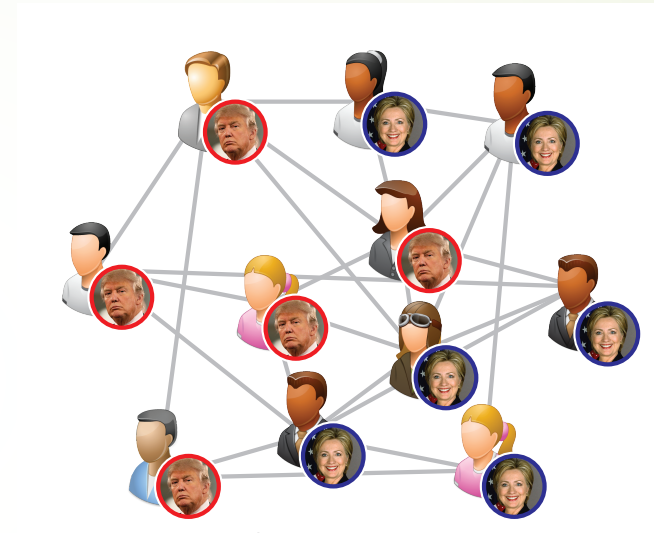
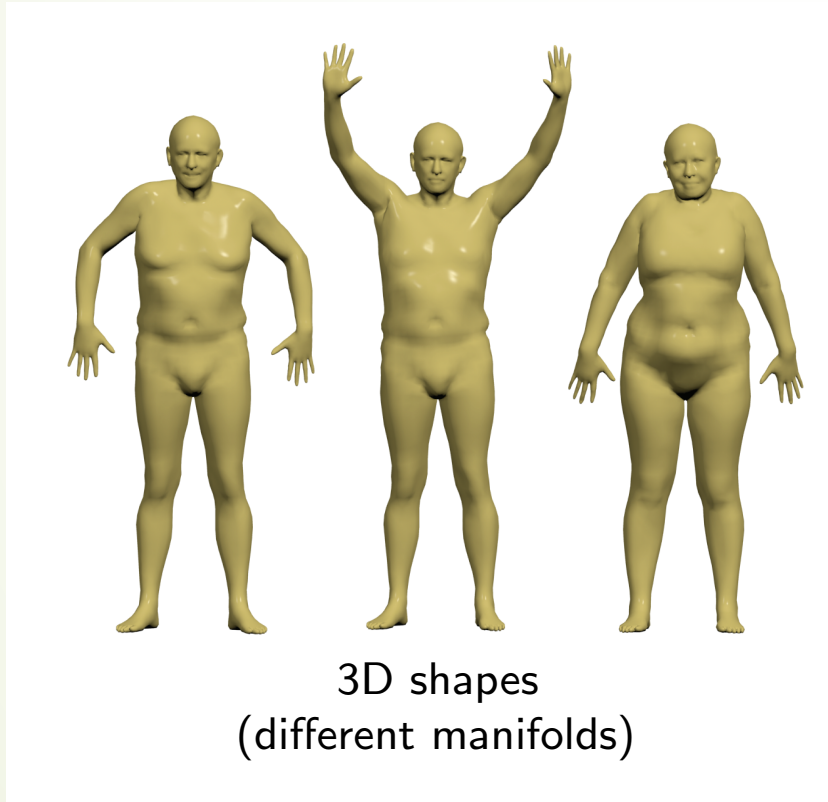


Domain structure



Data on a domain

# Graphs and Manifolds may vary





# Challenges

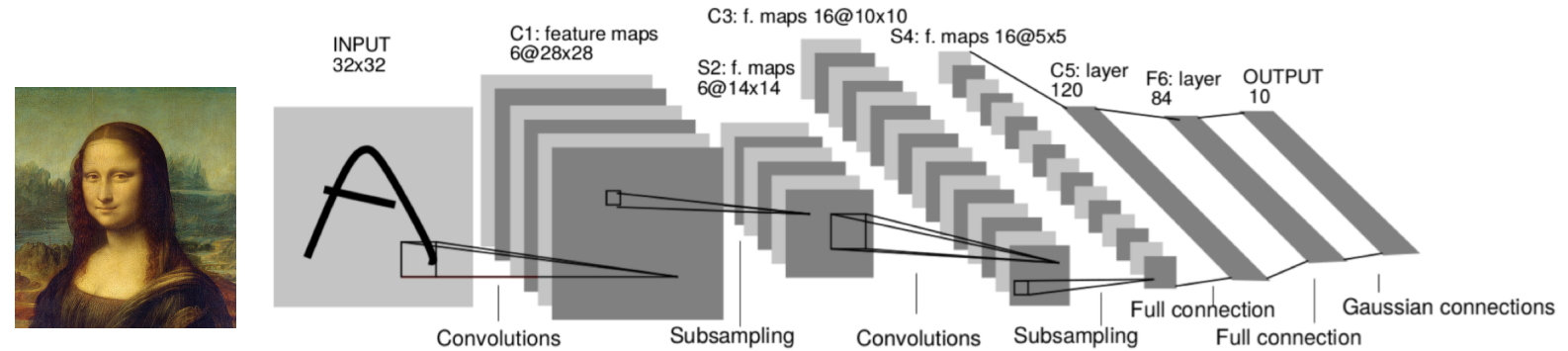


- ▶ *What geometric structure in images, speech, video, text, is exploited by CNNs?*
- ▶ *How to leverage such structure on non-Euclidean domains?*



# Convolutional Networks on Euclidean Domain (e.g. LeNet for Images)

- An architecture for **high-dimensional learning** :

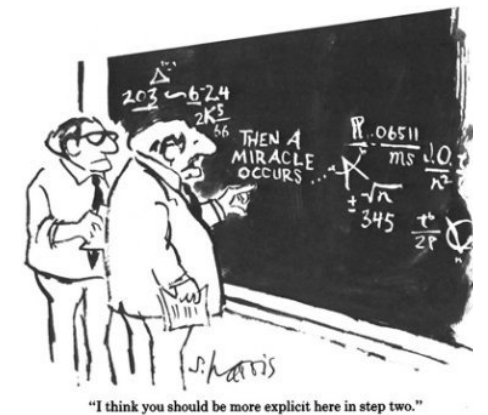


- **Curse of dimensionality** :

$$\dim(\text{image}) = 1024 \times 1024 \approx 10^6$$

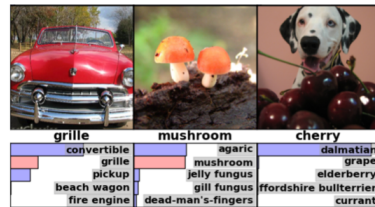
$$\text{For } N=10 \text{ samples/dim} \Rightarrow 10^{1,000,000} \text{ points}$$

- ConvNets are **powerful** to solve high-dimensional learning problems.



# ConvNets on Euclidean Domains

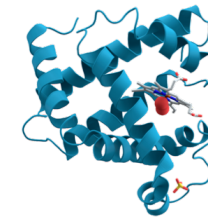
- **Main assumption :**
  - Data (image, video, sound) is **compositional**, it is formed of patterns that are:
    - **Local**
    - **Stationary**
    - **Multi-scale (hierarchical)**
- ConvNets **leverage** the compositionality structure :
  - They extract compositional features and feed them to classifier, recommender, etc (end-to-end).



Computer Vision



NLP



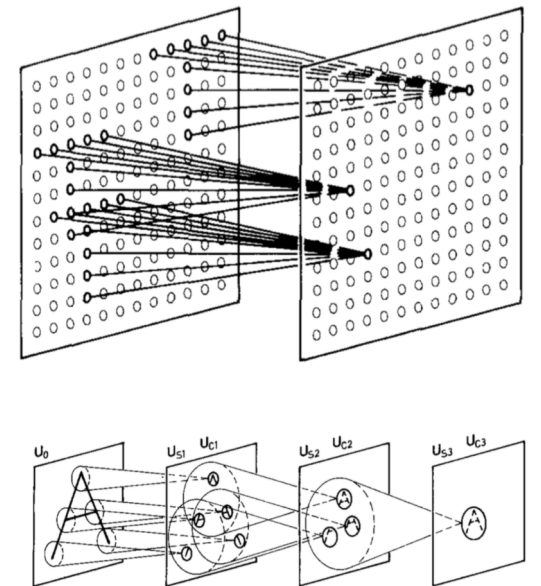
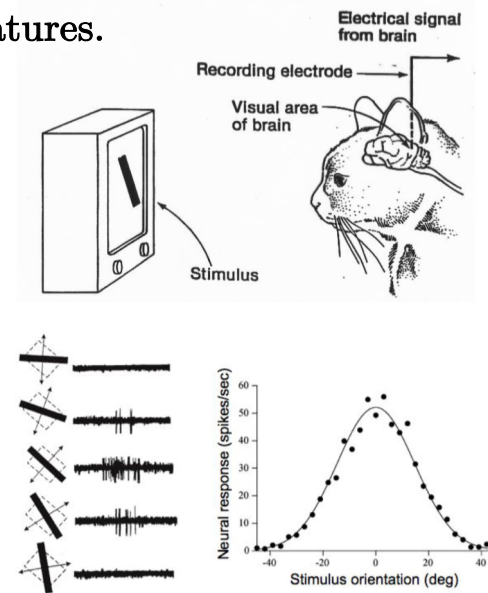
Drug discovery



Games

# Key Property: Locality

- **Locality** :
  - Property inspired by the human visual cortex system.
- **Local receptive fields** (Hubel, Wiesel 1962) :
  - Activate in the presence of **local** features.



Neocognitron  
Fukushima 1980

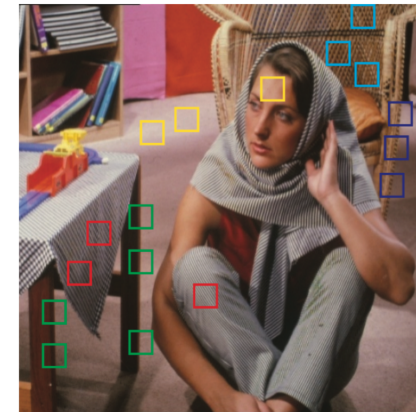
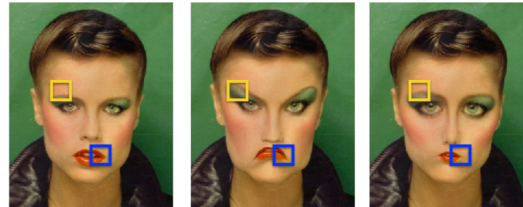


# Key Property: Stationarity (Invariance)

- **Stationarity**  $\Leftrightarrow$  Translation invariance
  - **Global invariance**

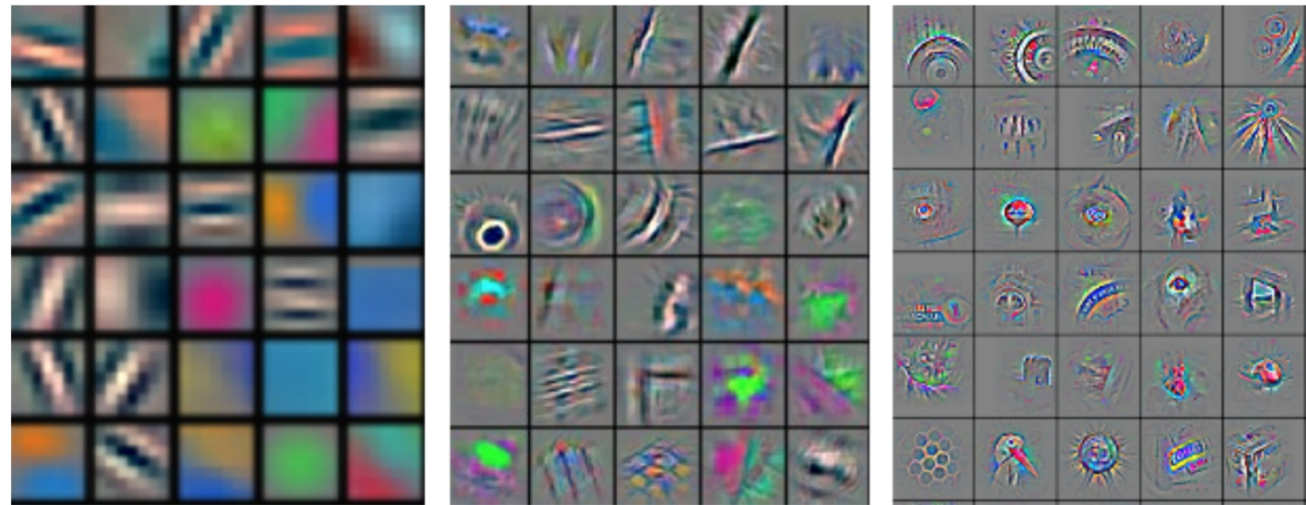


- **Local stationarity**  $\Leftrightarrow$  Similar patches are shared across the data domain
  - **Local invariance**, essential for intra-class variations



# Key Property: Multiscale Representation

- **Multi-scale :**
  - **Simple** structures combine to compose slightly more **abstract** structures, and so on, in a hierarchical way.
- Inspired by brain **visual primary cortex** (V1 and V2 neurons).



Features learned by ConvNet become increasingly more complex at deeper layers  
(Zeiler, Fergus 2013)

# How to avoid the curse of dimensionality?

- **Locality :**

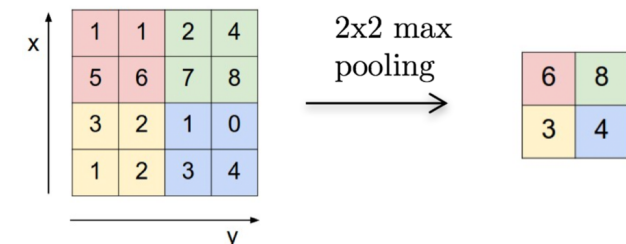
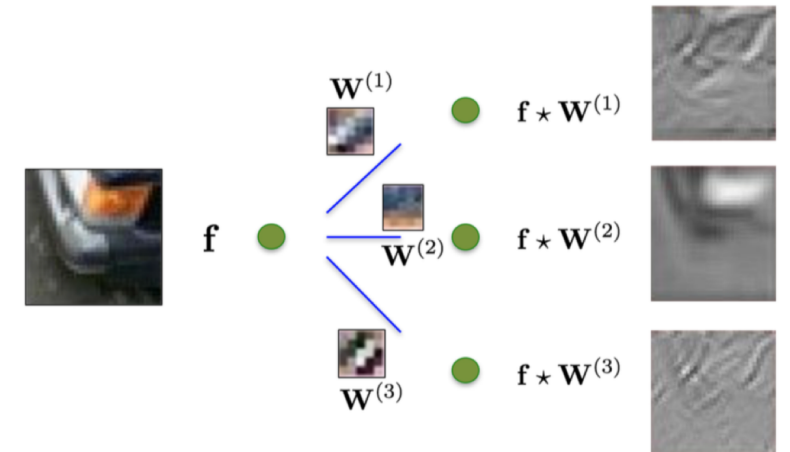
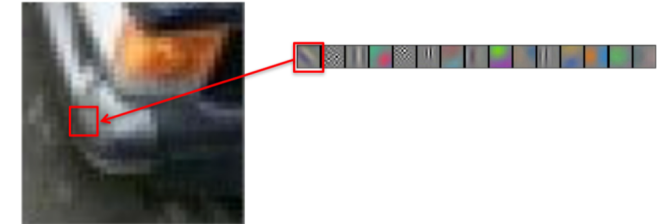
- Compact support kernels  $\Rightarrow O(1)$  parameters per filter.

- **Stationarity :**

- Convolutional operators  $\Rightarrow O(n \log n)$  in general (FFT) and  $O(n)$  for compact kernels.

- **Multi-scale :**

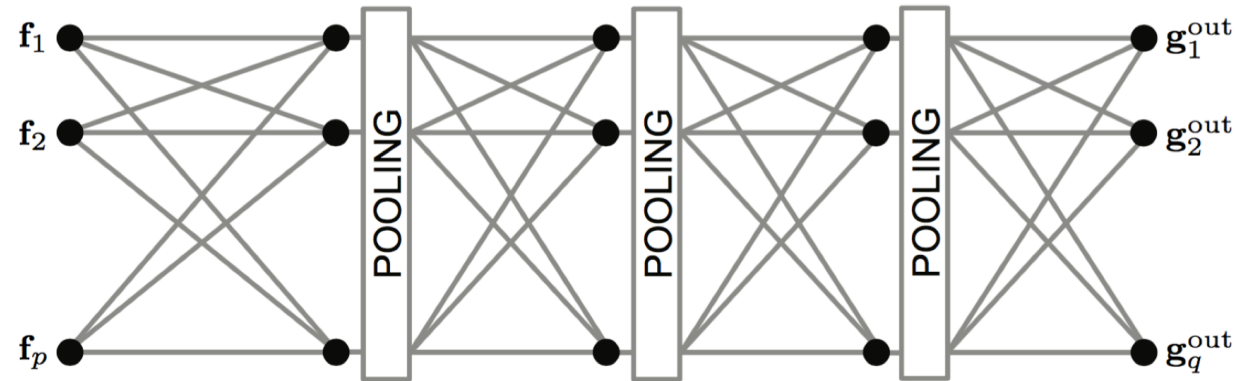
- Downsampling + pooling  $\Rightarrow O(n)$





# Implementation: Compositional Maps

$\mathbf{f}_l$  =  $l$ -th image feature (R,G,B channels),  $\dim(\mathbf{f}_l) = n \times 1$   
 $\mathbf{g}_l^{(k)}$  =  $l$ -th feature map,  $\dim(\mathbf{g}_l^{(k)}) = n_l^{(k)} \times 1$



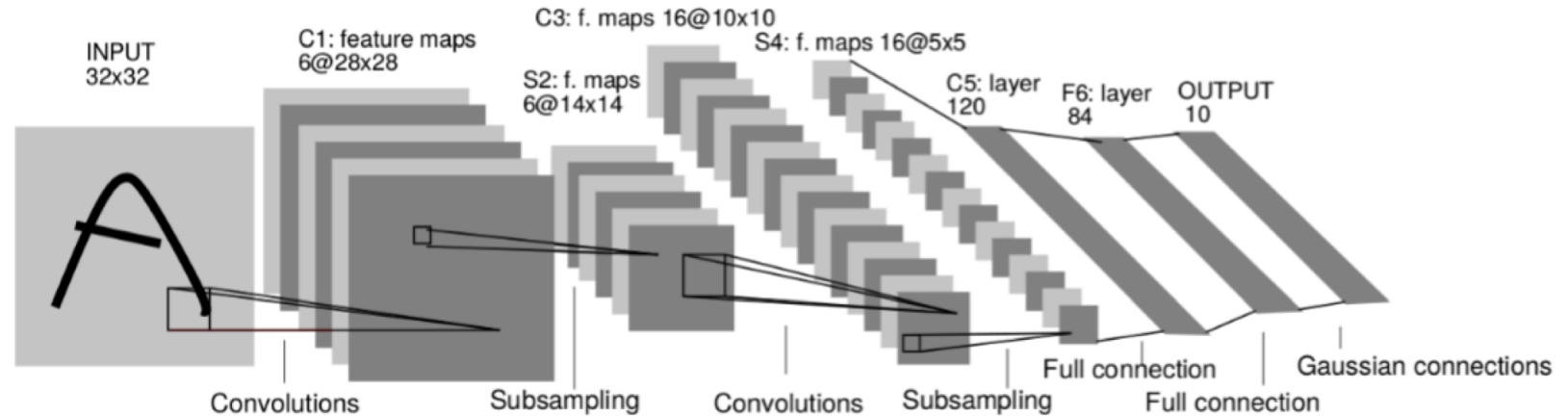
Compositional features consist of multiple convolutional + pooling layers.

Convolutional layer  $\mathbf{g}_l^{(k)} = \xi \left( \sum_{l'=1}^{q_{k-1}} \mathbf{W}_{l,l'}^{(k)} \star \xi \left( \sum_{l''=1}^{q_{k-2}} \mathbf{W}_{l,l''}^{(k-1)} \star \xi \left( \dots \mathbf{f}_{l''} \right) \right) \right)$

Activation, e.g.  $\xi(x) = \max\{x, 0\}$  rectified linear unit (ReLU)

Pooling  $\mathbf{g}_l^{(k)}(x) = \|\mathbf{g}_l^{(k-1)}(x') : x' \in \mathcal{N}(x)\|_p \quad p = 1, 2, \text{ or } \infty$

# Summary of ConvNets



- 😊 Filters localized in space (**locality**)
- 😊 Convolutional filters (**stationarity**)
- 😊 Multiple layers (**multi-scale**)
- 😊  $O(1)$  parameters per filter (independent of input image size  $n$ )
- 😊  $O(n)$  complexity per layer (filtering done in the spatial domain)



# Generalization to ConvNets on Graphs?

- How to extend ConvNets to **graph-structured data**?
- **Assumption** :
  - **Non-Euclidean** data is locally stationary and manifest hierarchical structures.
- How to define **compositionality on graphs**? (convolution and pooling on graphs)
- How to make them **fast**? (linear complexity)





# Next:

- Prof. **Xavier Bresson**, NTU
  - IPAM talk on Convolutional Neural Networks on Graphs
  - <https://www.youtube.com/watch?v=v3jZRkvIOIM>
- Prof. **Zhizhen ZHAO**, UIUC
  - Seminar: Multi-Scale and Multi-Representation Learning on Graphs and Manifolds

Thank you!

